

Joy Of
Learning begins at Naval Base Primary School!

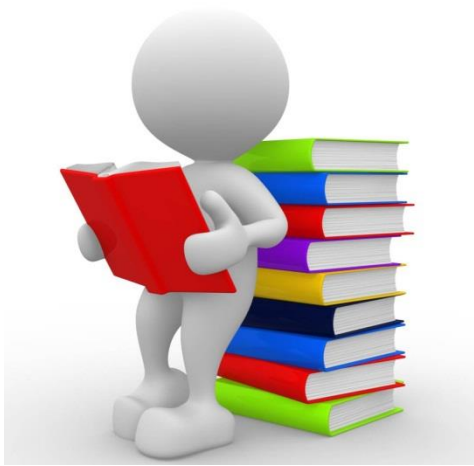


Holistic Development Plan (HDP-CAMPSEL)

ST3:
Strong Partnership with stakeholders



HOLISTIC DEVELOPMENT PLAN (HDP) UPDATES



Cognitive



Aesthetics

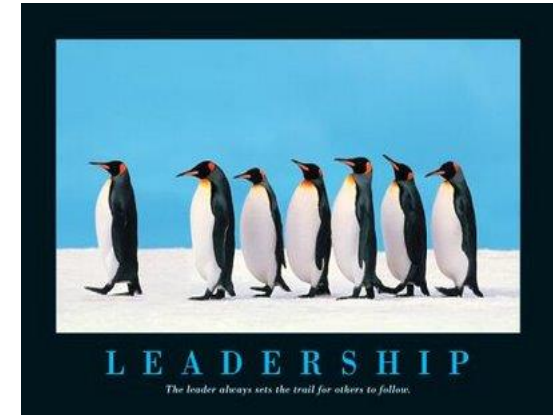


Moral & Social-Emotional



CAMPSEL Domains

Physical



Leadership

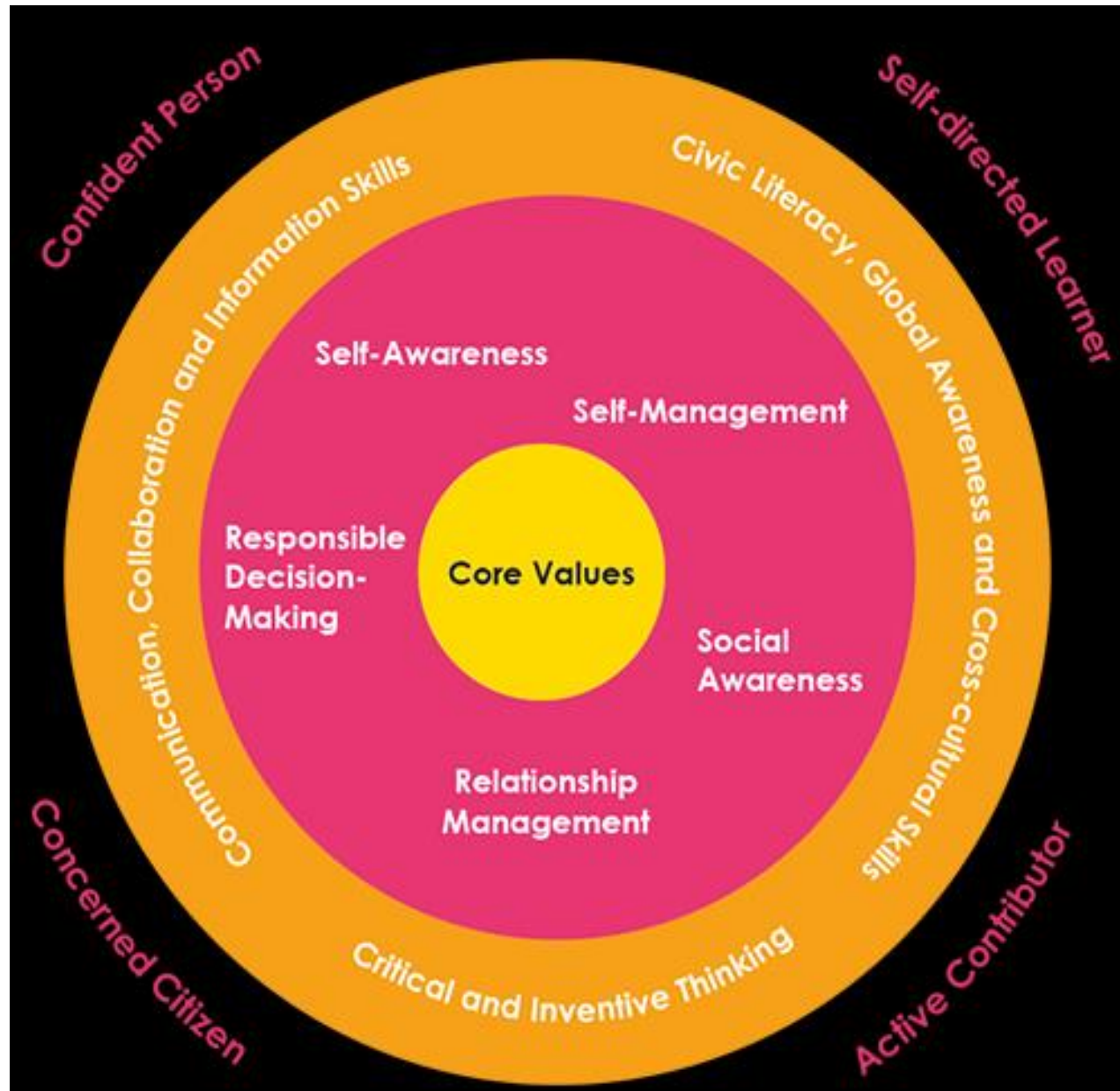
Link between ST1 and HDP (CAMPSEL)

NBPS Strategic Plan	HDP (CAMPSEL Domains)
SG 1.1 : Students to be Engaged Learner SO 1.1.1 : Post Primary SO 1.1.2 : Communication, Collaboration, Information Skills (CCI) SO 1.1.3 : Critical and Inventive Thinking Skills(CIT)	Cognitive
SO 1.1.4 : Aesthetics	Aesthetics
SO 1.1.5 : Physical	Physical
SG 1.2 : Students to be morally upright individual SO 1.2.1 : SEL & Good Values SG 1.3 : Students to be concerned citizen SO 1.3.1 : Civic Literacy, Global Awareness, Cross-cultural Skills (CGC)	Moral, Social- Emotional
SG 1.4 : Students to be confident leader	Leadership

Understanding How CAMPSEL Activities/Programmes are planned to support Holistic Devt and 21C Competencies & Outcomes

THE 3 STEPS PROCESS

1. Programme should support 21 Century Competencies & Outcomes



2. Schools should provide varied experiences in terms of breadth and depth for all as well as different group of students (LP, MP, HP)

3. EXCO will plan the HDP based on students needs and expectations with input from staff, students, parents and other stake holders.

Planning CAMPSEL Activities/Programmes at NBPS

Holistic Development Plan(HDP) Overview for CAMPSEL

Cognitive (General)	Aesthetics	Moral/ Social- Emotional	Physical	Leadership
YH/HOD IP	HOD Aest	HOD CCE, SH SW	HOD PE/CCA	SH SL
All Students (White)				
At least 2 levels (Gray)				
P1(Pink)				
P2(Orange)				
P3(Yellow)				
P4(Green)				
P5(Blue)				
P6 (Brown)				

YH will look at balance of programmes for the different levels

Planning CAMPSEL Activities/Programmes at NBPS

Holistic Development Plan(HDP) Overview for Cognitive

English	Maths	Science	MT	ICT	ALP
HOD EL	HOD Maths	HOD Sci	HOD MT	HOD ICT	OIC ALP
All Students (White)					
At least 2 levels (Gray)					
P1(Pink)					
P2(Orange)					
P3(Yellow)					
P4(Green)					
P5(Blue)					
P6 (Brown)					

YH will look at balance of programmes for the different levels

C = COGNITIVE DEVELOPMENT



C = COGNITIVE DEVELOPMENT (General)



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
ALL	T1 to T4 On-going	Academic Lessons and Enrichment, IPW, ICT, Assembly Prog, CCA
P6	T1 to T4 On-going	P6 : Supplementary Programme : Tue (2.30 to 4.30) & Thurs (2.30 to 4.30)
P3 & 4	T2-T3	Navalite Discovery Day (NDD)
P1 to 5 (Sel : Selected)	T1 to T4 On-going	P3 to 4 (Sel) : Remedial Programme : Tue (2.30 to 4.30) & Thurs (2.00 to 4.00)
P3 to 6 (Selected)	T1 to T4 On-going	CDAC Tuition Programme (CTP) (Maths) Wed (2.00 to 4.00 pm)
P1 to 6 (Selected)	T1 to T4 On-going	MENDAKI Tuition Scheme(MTS) (EMS) Wed/Fri (2.00 to 4.00 pm)
P3 to 6 (Selected)	T1 to T4 On-going	SINDA Project Teach(SPT) (MS) Wed/Fri (2.00 to 4.00 pm)
P4 to 6 (Selected) BFL/SCC	T1 to T4 On-going	Heartware Tuition Programme (HTP) Fri (3.30 to 5.00 pm)
P4 & 5 (Selected)	T1 to T4 On-going	eKids Excel @ Nee Soon(EK) Online: P4 Wed, P5 Fri (3-4.30)OR (4.30-6)

C = COGNITIVE DEVELOPMENT (ICT)



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
ALL	T1 to T4 On-going	Academic Lessons and Enrichment, IPW, ICT, Assembly Prog, CCA
P1	T1	Basic Operation Skills, SLS Navigation, Typing Skills
P2	T1	SLS Navigation and Microsoft Word typing
P3	T2/T3	NDD - Research using search engine and collaborative work using Google Word
P4	T2/T3	NDD - Research using search engine and collaborative work using Google Slides Maths - Using Microsoft Excel to generate graphs
P5	TT2W9	Code For Fun Compulsory Programme
P6	T1-T3	Digital Game Making (ALP)

C = COGNITIVE DEVELOPMENT (ALP)



ALP = Applied Learning Programme

NBPS ALP

Constructionist Game Design

The ALP on “Constructionist Game Design” aims to engage students in interdisciplinary work and in the creation of games (both concrete and digital) to benefit theirs and their peers’ learning.

At steady state, the total ALP experience will give students opportunities to learn through games and in the middle – upper primary years transform from being a mere consumer of games to a creative producer of games.


C = COGNITIVE DEVELOPMENT (ALP)



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
P3	T2/T3	NDD Interdisciplinary Project: Design imaginary pinch pot animals
P4	T2/T3	NDD Interdisciplinary Project: Design of concrete games for the pre-schoolers
P4	T3/T4	Interdisciplinary Math and Science Trail
P5	T3/T4	Interdisciplinary Math and Science Trail
P6	T1 - T3	Interdisciplinary Digital games creation (graphic design of game characters, composition of game music effects + coding of games)
	Post-PSLE	Game Designer Talk
BfL (Sel)	T1-4	Interdisciplinary tinkering

C = COGNITIVE DEVELOPMENT (ENGLISH)



LEVEL	PERIOD	ACTIVITY/ PROGRAMME	
ALL	On-going	Curriculum Package Jobs of Interest	
P1 to P6(Sel : Selected)	On-going	Extensive Reading Programme (ERP)	
P1 to P6 (Sel)	T2	La Fiesta	
P1 & P2 (Sel)	T2 - T4	KidsREAD	
P3 & P4	T2 - T3	Oral Presentation on Navalite Discovery Day (NDD/PW)	
P3 & P4 (Sel)	On-going	School-based Remediation (SDR) Mon, Tue & Thu	
P3 & P4 (Sel)	On-going	Reading Remediation Programme (RRP) Tue & Thu	
P3 - P5 (HP)	T3	Admiral's Programme (Literature Appreciation)	
P3 - P6 (Sel)	On-going	YMCA Plain English Speaking Award (PESA)	
P1 (STELLAR)	T3	Learning Journey to the Zoo	
P2 (STELLAR)	T3	Learning Journey to the Bird Paradise	

C = COGNITIVE DEVELOPMENT (ENGLISH)



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
P3	T4	Theatre Experience (Collaboration with Aesthetics)
P5 (Sel)	T1/T2	Inter-School Debate Championship by GEB
P5 (Sel)	T2/T3	Cluster Digital Story-telling (pending Covid-19)
P5 (Sel)	T3	Cluster Speech-making Workshop (pending Covid-19)

C = COGNITIVE DEVELOPMENT (MATHS)



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
ALL	On-going	Curriculum Package, Jobs of Interest
ALL	T1	Intraschool Sudoku Competition
P1 to P3 (Sel)	On-going	LSM
P4 to P5 (Sel)	T1 - T3	E2K Mathematics
P4 to P5	T4	Math & Science Trail
P4 to P6 (Sel)	On-going	ICAN
P5 to P6 (Sel)	T1-T2	Math Olympiad
P5 to P6 (Sel)	T2	River Valley High School Maths Challenge
P5 to P6 (Sel)	T2 - T3	RIPMWC- Raffles Inst Pr Math World Contest
P4/5/6 (Sel)	On-going	ICAN
P4 (Sel)	T2- T3	Primary Mathematics Project Competition
P5 (Sel)	T2 -T3	NMOS-Nat'l Mathematical Olympiad of Singapore
P6 (Sel)	T2 - T3	SMOPS-S'pore Mathematical Olympiad for Primay School

C = COGNITIVE DEVELOPMENT (SCIENCE)



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
P1 to P6	On-going	Curriculum Package Jobs of Interest on Environment & Science
P3 & P4	T2 - T3	Navalites Discovery Day (NDD/PW)
P4 & P5 (Sel)	T1 - T4	E2K Science
P4 & P5 (Sel)	T2	VANDA Science Competition
P3	T3	Every Child a Seed Programme
P4	T4	Math & Science Trail
P5	T2	Terrarium Making
P5	T1	Enrichment Lessons @ Science Centre (Seed Dispersal)
P5 (Sel)	T3	NUS High Singapore Science Olympiad
P5	T4	Math & Science Trail
P6	T2	Enrichment Lessons @ Science Centre (Pond Community)

C = COGNITIVE DEVELOPMENT (MTL)



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
ALL	On-going	Curriculum Package Jobs of Interest
ALL	T1, T2, T4	Festival Celebration: Jan/Feb (CNY), May (Hari Raya), Oct (Deepavali)
ALL	T3	MTL Fortnight cum RHD (MTL Fiesta)
ALL	On-going	Reading Programme & Recess Story-Telling
ALL	On-going	Writing Programme & MTL Website (to showcase students' works)
P3 to P6 HMT	On-going	HMT Lesson (CL/ML/TL) - Additional 1 hr weekly after school
P3 to P4 (Sel)	On-going	Mother Tongue Support Programme (in- curriculum and/or after school for selected groups)

C = COGNITIVE DEVELOPMENT (MTL)



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
P1 & P2	T2W1 (tentative)	RUTS in MTL (evening)
P2 to P5 (Sel)	On-going	Competitions Promoting MTL (Cluster, Zonal, National)
P3 to P6 (Sel)	T2-T4	Drama Exposure Programme (CL/ML/TL)
P4	T3 W3	P4 MTL Cultural Camp – Blended (online + in class)

A = AESTHETICS DEVELOPMENT



A = AESTHETICS DEVELOPMENT



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
ALL	T1 to T4 On-going	Assembly Prog, Pre-assembly prog (JOI), Arts Beat Carnival(ABC), NE Commemorative Events and Celebrations
P3 - P6	T1 to T4 On-going	CCA (Choir, Band, Dance, Drama, Art)
P1	T1 to T4 On-going	PAL 1 : Performance Arts (Music & Movement, Drama)
P2	T1 to T4 On-going T3/4	PAL 2 : Visual Arts, Drama
P3	T4 T2 T4	Virtual LJ to Watch a Theatre Production Kompang and Angklung Exposure Ceramics
P4	T4 T4 T4	Ukulele, Indian Music Exposure Manga Drawing Museum-based learning
P5	T1-4 T2, T4	Singapore Music Still Life Drawing, Interior Design and Diorama
P6	T1-T4	Interdisciplinary Digital Game Creation (ALP)

M/SE = MORAL/SOCIAL-EMOTIONAL





LEVEL	PERIOD	ACTIVITY/ PROGRAMME
ALL	T1 to T4 On-going	CCE : ECG, Cyberwellness, Sexuality Education, SEL, ITime, FTGP, NE Commemorative Events, Festivals & Celebrations, Assembly Prog, CCA, LOVE Talks & Lessons, JOI, TWIH, Recycling Projects, NBPS Cleans (Semesterly), Habits for Life
P1 to P6	T1-T3	Termly CW week program, Assembly + FTGP.
P1 to P5	T1-T4	Programmes for International Students and PR
P2 - P6 (Sel)	T1 - T4	Project Enable Beacon for Life
P3 to P5 (Voluntary)	T2 - T3	National Heritage Board Explorer's Programme
P1	T1 to T4 On-going	P1 VIA : Personal Grooming & Packing Your Bag
P1	T1 to T4 On-going	PAL 1 : Performance Arts (Music & Movement, Drama)
P2	T1 to T4 On-going	P2 VIA : Do Your Part @ Home
P2	T1 to T4 On-going	PAL 2 : Visual Arts, Drama + Drama Enrichment Programme



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
P3	T1 to T4 On-going	P3 VIA : Do Your Part @ School
P3	T2	NE LJ : Sustainable Singapore
P3	T3	NE LJ : Exploring Kampong Glam (Malay Heritage)
P4	T2	P4 VIA: Interaction with Senior Citizens
P4	T3	NE / Aes : Museum Based Learning (National Gallery)
P4	T2 (TBC)	P4 2D HOPES CAMP
P4	T3	P4 MTL Cultural Camp

M/SE = MORAL/SOCIAL-EMOTIONAL



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
P5	T3	P5 3D2N HOPES Camp
P5	T1	P5 VIA: P1 Buddy Programme
P5	T1	P5 VIA: NBPS Cares
P5	T1	NE LJ : Little India
P5	T2	CW NCAC Advocacy Challenge
P5 (Sel)	T3/T4	North West CDC Student Wise Enrichment Programme
P6	T1	P6 VIA: NBPS Cares
P6	T2	NE LJ : ACM
P6	T4	P6 Career Seminar Day
P6	T4	NCAC Enrichment Module
P6	T4	P6 Graduation Day
P6	T4	Workshop (Transition to Sec 1: Adam Khoo)

P = PHYSICAL

NBPS PE Framework

& lift every student to be physically literate

Let's



Skills

Attitude

Interest

Learning process



P = PHYSICAL

LLP = Learning for Life Programme

H EALTHY LIVING

O UTDOR APPRECIATION

P ERSONAL **E** FFORT

S ERVICE

The Learning for Life Programme (LLP) consists of a series of sports and outdoor experiences that seeks to develop in all students leadership awareness and skills, and supports our school vision of Every Navalite a Leader.

P = PHYSICAL



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
ALL	T1 to T4 On-going	PE/HE Lessons : <ul style="list-style-type: none"> - Games and Sports - Gymnastics - Outdoor Education - Physical Health and Fitness - Dance PE JOI School Health Checks Dental Talk
P1 to P2	T4	Lower Primary Sports
P3 to P6	T1/T2	House Carnival / Navalite Games Day (May be spread over week depending on SMMs)
P3 to P6	T1 to T4 On-going	CCA (Basketball, Floorball, Football, Taekwondo)

P = PHYSICAL



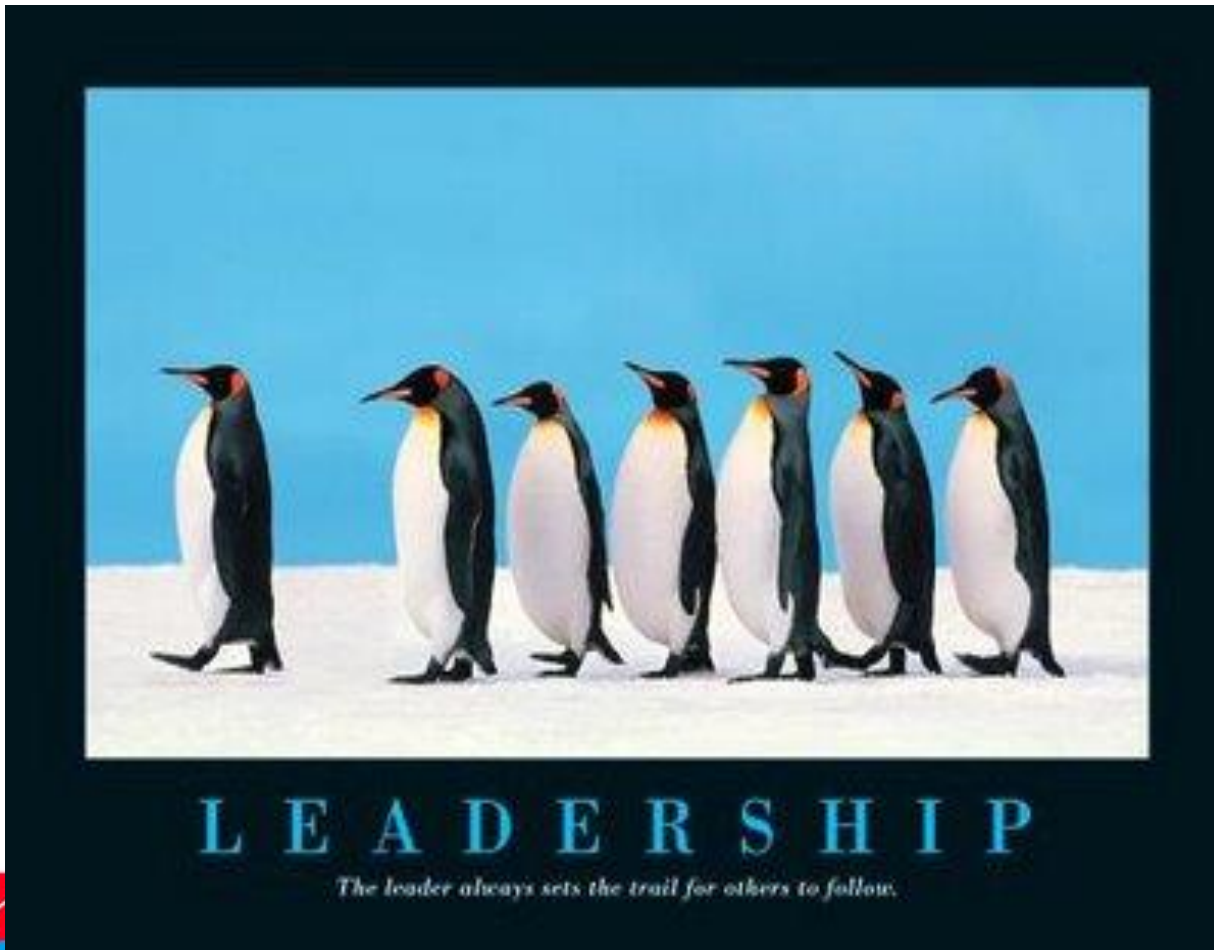
LEVEL	PERIOD	ACTIVITY/ PROGRAMME
P1	T1 to T4 On-going	PAL Outdoor Education PAL Sports & Games
P2	T1 to T4 On-going	PAL Outdoor Education PAL Sports & Games
P3	T1 to T2	Sports with ActiveSG Fridays 2 to 3.30 pm
P3	T3 to T4	SwimSafer 2.0 (Suspended under current SMMs - TBC)

P = PHYSICAL

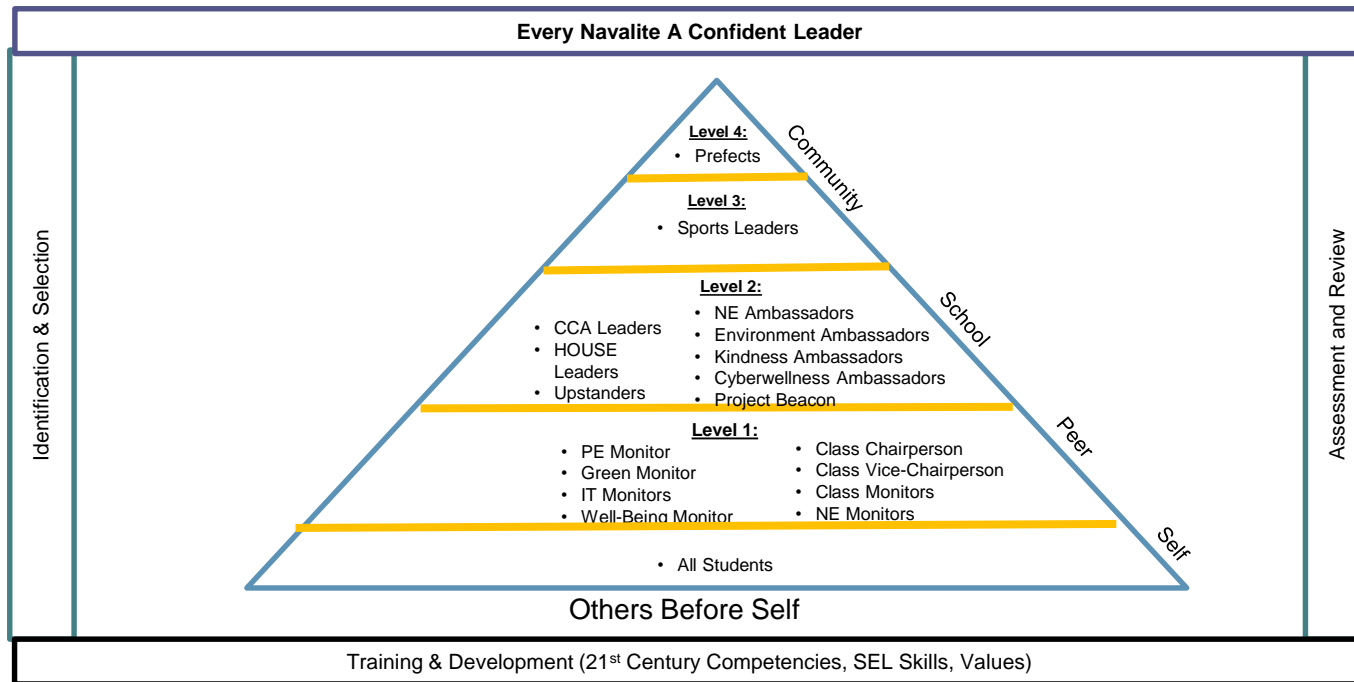


LEVEL	PERIOD	ACTIVITY/ PROGRAMME
P4	T2 (TBC)	P4 2D HOPES CAMP
P4	T3	Sports with ActiveSG Fridays 2 to 3.30 pm
P4	T3 (TBC)	NAPFA Test
P4	T2 (TBC)	SwimSafer 2.0
P5	T1	Sports with Active SG Fridays 2 to 3.30 pm
P5	TBC	P5 3D HOPES Camp (Suspended under current SMMs)
P6	T3 (TBC)	NAPFA Test (Suspended under current SMMs - TBC))
P6	T4	Sports with ActiveSG

L = LEADERSHIP



NBPS Student Leadership Framework



L = LEADERSHIP



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
ALL	T1 to T4 On-going	Lvl 3 & 4 : Student Leaders (Prefects & Sports Leader), Lvl 2 : Cyberwellness/NESS/Environment/Recreation/Kindness Ambassadors, CCA/House leaders/Upstanders Lvl 1 : Class Leaders(Class/Well-Being/Green/NESS/IT/PE Monitors)
P4 to P6 (L3 & 4 SL)	T1 to T4 On-going	Bi-Weekly Training Sessions
P4 to P6 (L3 & 4 SL)	Term 3	Student Leadership Camp

L = LEADERSHIP



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
P5 & P6 Ambassadors/L3 & 4 Leaders	T1 to T4	Project Management
Project Beacon	T1 to T4	Student Suggestion Scheme on SLS
P3 to P6 (L3 & 4 SL)	June holidays	Service Learning Project
P3 to P6 (L3 & 4 SL)	T3	Teachers' Day
P5 & P6(Kindness Ambassadors)	T3	Appreciation Day

L = LEADERSHIP



LEVEL	PERIOD	ACTIVITY/ PROGRAMME
P1	T1	Introduction to Leadership
P2	T1	Leadership Talk
P3	T1 to T4	Pledge taking experience
P3	T2	NDD: Leadership skills to be taught infused into FTGP lessons
P3 (Sel)	T2 & T3	P3 L3&4 SL : On the job Training for Trainees
P4	T2 (TBC)	P4 HOPES camp
P4	T2/3	NDD: Leadership skills to be taught infused into FTGP lessons
P5	T1W1	P5 : Buddies for P1 students/Cohort Training
P5	T1/2	P5 HOPES Camp/Cohort Training

